



River City Squash Inc.
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River City Squash – Competition Rules

1. CONDUCT OF PENNANT COMPETITION MATCHES

- a) All Pennant Competition Matches shall be played under the International Rules of Squash as adopted by River City Squash Inc. **All players aged 19 and under must use Squash Australia approved protective eyewear** which meets or exceeds the frontal impact of AS4066:1992 or ASTM F803, for all pennant matches.
- b) A match shall consist of four (4) rubbers. Each player shall play one rubber only and each rubber shall be the best of five (5) games. In each match, the number one (1) ranked player from one team shall play the number one (1) ranked player from the opposing team, the number two (2) ranked players shall play each other and so on.
- c) Before the start of a match, the two players are allowed up to 5 minutes (2½ minutes on each side) to “warm-up” themselves and the ball on the match court. When a ball has been changed during a match, or if the match has been resumed after some delay, the players warm-up the ball to playing condition. The ball may be warmed up by either player during any interval in the match. (WSF Rule 3)
- d) Play is expected to be continuous in each game once a player has started serving. There should be no delay between the end of one rally and the start of the next one. In between all games an interval of 90 seconds is permitted. Players are permitted to change items of clothing or equipment if necessary. (WSF Rule 7)
- e) The referee shall penalise any Player whose on-court behaviour is considered to be intimidatory, or could in any other way bring the game into disrepute. The following penalties shall apply, depending on the nature of the behaviour (WSF Rule 17)
 - Warning by referee
 - Stroke awarded to opponent
 - Game awarded to opponent
 - Match awarded to opponent
- f) **CONDUCT ON COURT (Rule 17)**
Offensive, disruptive or intimidating behaviour in squash is not acceptable. Included in this category are: audible and visible obscenities, verbal and physical abuse, dissent, abuse of racket, court or ball, unnecessary physical contact, excessive racket swing, unfair warm-up, time-wasting, late back on court, deliberate or dangerous play or action and coaching (except between games)
- g) Players are not permitted to request a change of marker or referee during a Match (WSF Rule 15.5)
- h) Winning Team in a four-Player Fixture shall be decided by total matches won, then, if necessary by total games won, then by total points scored.
- i) For all four player Fixtures, the following system of awarding Pennant Points apply:-
 - Win 3-0 = 5 points Loss 0-3 = 0 points
 - Win 3-1 = 4 points Loss 1-3 = 1 point
 - Win 3-2 = 3 points Loss 2-3 = 2 points
 - A winning Team is also awarded an additional 4 points



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2. FORFEIT(S)

- a) If, before a match commences, a team finds it necessary to forfeit a rubber(s), the team must **forfeit at the lowest position first**, and the remaining players must play in the correct ranked order e.g., position numbers 1, and 2 etc. If it is necessary to forfeit more than one rubber, the team must forfeit at the lowest position first, the next lowest position second, and so on.
- b) If play has not commenced within fifteen (15) minutes of the specified commencing time, the defaulting team shall lose the first chosen rubber. Fifteen (15) minutes' grace shall be allowed after each rubber for the next chosen rubber to commence. If play does not commence immediately after fifteen (15) minutes' grace, the defaulting team shall lose that rubber. The final rubber shall commence no later than fifteen (15) minutes after the completion of the third rubber.
- c) A match in which a player, after commencing the match, withdraws through injury will be counted a loss. The marker must indicate the match is forfeited due to injury on the scorecard. The forfeit will be recorded in the Squash Player Zone (SPZ) as a loss with the player retaining any games and points won prior to forfeiting.
- d) Points allocated for a rubber shall only be awarded to the team receiving a forfeit for rubbers played and won as well as for the rubber(s) forfeited. If both teams forfeit one or more rubbers, then neither team shall receive points for those rubbers.

3. CONDITION OF COURTS

- (a) Squash courts used for River City Squash competition must be maintained in good playing order. It shall be the responsibility of the Club/Centre to ensure that their courts are maintained in good playing order.
- (b) The RCS Management Committee may at any time whatsoever inspect or appoint a person to inspect squash courts. If the RCS Management Committee is not satisfied that a squash court is in good playing order, it may request the Club/Centre to place the said squash court in good playing order at the sole expense of that club. The Management Committee may also order that until the said squash court is placed in good playing order, it is not to be used for River City Squash Competition. The Management Committee may also make such other orders relating to the condition of the squash courts as it sees fit.

4. MARKERS AND REFEREES

- (a) Each match shall be marked and refereed in accordance with the International Rules of Squash as adopted by River City Squash.
- (b) Teams shall supply at least one person to perform the marker/referee role for each match alternately. Each team should provide 2 referees/markers for the 4 matches.

5. BALLS

- (a) During all matches the home centre shall provide new balls as required. The said balls must be as approved by River City Squash. The balls currently approved are the Dunlop Pro (double yellow dot) and only the approved balls shall be used in River City Squash competition.